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| ID | Polish(game supported char.) | German and Czech Variants |
| East Bohemia | Wschodnie Czechy | Ostböhmen |
| Variant[[1]](#endnote-2): | Czechy | Böhmen |
| 625 | Praga | Prag |
| 626 | Grodziec Królowej[[2]](#endnote-3) | Königgrätz |
| 628 | Uscie | Aussig |
| 3269 | Beneszów | Beneschau |

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| ID | Polish(game supported char.) | German and Czech Variants |
| West Bohemia | Zachodnie Czechy | Westböhmen |
| Variant[[3]](#endnote-4): | Szumawa | Böhmerwald |
| 629 | Pilzno | Pilsen |
| 630 | Budziejowice | Budweis |
| 627 | Karlowe Wary | Karlsbad |
| 627 Variant[[4]](#endnote-5): | Zatec | Saaz |

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| ID | Polish(game supported char.) | German and Czech Variants |
| Moravia | Morawy | Mähren |
| 631 | Berno[[5]](#endnote-6) | Brünn |
| 632 | Olomuniec | Olmütz |
| 3339[[6]](#endnote-7) | Zlin | Zlin |

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| ID | Polish(game supported char.) | German and Czech Variants |
| Lower Silesia | Dolny Slask | Niederschlesien |
| 682 | Wroclaw | Breslau |
| 683 | Swidnica | Schweidnitz |
| 2584 | Legnica | Liegnitz |
| 3338 | Glogów | Glogau |

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| ID | Polish(game supported char.) | German and Czech Variants |
| Upper Silesia | Górny Slask | Oberschlesien |
| 684 | Opole | Oppeln |
| 685 | Bytom | Beuthen |
| 688 | Opawa | Troppau |
| 689 | Cieszyn | Teschen |

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| ID | Polish(game supported char.) | German and Czech Variants |
| Lusatia | Luzyce | Lausitz |
| 687 | Zgorzelec | Görlitz |
| 558 | Budziszyn | Bautzen[[7]](#endnote-8) |
| 552 | Chociebuz | Cottbus |

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| ID | Polish(game supported char.) | German and Czech Variants |
| Saxony | Saksonia | Kursachsen |
| Variant: | Misnia[[8]](#endnote-9) | Míšensko |
| 559 | Drezno | Dresden |
| 560 | Kamienica | Chemnitz |
| 556 | Lipsk | Leipzig |

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| ID | Polish(game supported char.) | German and Czech Variants |
| Saxony-Anhalt[[9]](#endnote-10) | Anhalt | Anhalt |
| Variant: | Dziewinszczyna[[10]](#endnote-11) | Devínsko |
| 553 | Dziewin[[11]](#endnote-12) | Magdeburg |
| 555 | Dessawa | Dessau |
| 555 variant: | Cisów[[12]](#endnote-13) |  |
| 557 | Sztendal | Stendal |
| 557 variant:[[13]](#endnote-14) | Hobolin | Havelberg |

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| ID | Polish(game supported char.) | German and Czech Variants |
| Brandenburg | Brandenburgia | Brandenburg |
| Variant: | Stodor | Stodory |
|  | Stodorania[[14]](#endnote-15) | Stodory |
| 549 | Bralin[[15]](#endnote-16) | Berlin |
| 549 variant: | Bratoslawa[[16]](#endnote-17) |  |
| 550 | Przeclaw | Prenzlau |
| 550 variant: | Przemyslaw[[17]](#endnote-18) |  |
| 551 | Przestawilk | Pritzwalk |
| 551 variant2:[[18]](#endnote-19) | Laczyn | Lenzen |
| 681 | Gorzów | Landsberg |

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| ID | Polish(game supported char.) | German and Czech Variants |
| Pomerania | Pomorze Zachodnie | Pommern |
| 546 | Szczecin | Stettin |
| 547 | Gryfia | Greifswald |
| 548 | Strzalowo[[19]](#endnote-20) | Stralsund |
| 679 | Koszalin | Köslin |
| 679 variant:[[20]](#endnote-21) | Kolobrzeg | Kolberg |
| 680 | Slupsk | Stolp |

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| ID | Polish(game supported char.) | German and Czech Variants |
| Mecklenburg | Meklenburgia | Mecklenburg |
| Variant: | Obodrzycja[[21]](#endnote-22) |  |
| 544 | Skwierzyn | Schwerin |
| 545 | Strzelce Nowe | Neustrelitz |

Possible additional semislavic area.

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| ID | Polish(game supported char.) | German and Czech Variants |
| Holstein | Holsztyn | Holstein |
| Variant: | Wagria[[22]](#endnote-23) |  |
| 369 | Chylonia[[23]](#endnote-24) | Kiel |
| 529 | Labno[[24]](#endnote-25) | Lauenburg |
| 530 | Lubice | Lübeck |
| 530 variant: | Bukowiec[[25]](#endnote-26) |  |
| 528 | Hamburg | Hamburg |
| 528 variant: | Bogbór[[26]](#endnote-27) |  |
| 528 variant2: | Kamion[[27]](#endnote-28) |  |
| 528 variant3: | Byczyna[[28]](#endnote-29) |  |
| 533 | Helgoland[[29]](#endnote-30) | Heligoland |

1. Naming prefered by me independent of current game setup. [↑](#endnote-ref-2)
2. Most commonly the Czech name of Hradec Kralove is used, this is a translation [↑](#endnote-ref-3)
3. Naming prefered by me independent of current game setup. [↑](#endnote-ref-4)
4. Naming prefered by me independent of current game setup. [↑](#endnote-ref-5)
5. Variant of the name, most commonly used is Brno just like in Czech, but this proposal here just to be different (it’s now the same as Bern in Switzerland) [↑](#endnote-ref-6)
6. Zlin could be replaced but it’s unimportant currently [↑](#endnote-ref-7)
7. Apparently this is an official name since OTL 1868, and it was dialectical in usage, which was preferred by germans over Slavic sounding previous official name: Budissin, but still I kept it there in the more german form (as I wasn’t aware of it before I renamed that province Bautzen, but tbh it’s also more convenient for modern audience, especially since the name Bautzen was invented earlier than in 1868, and was in common usage by Germans, eventually, if I were to edit this area again, the name could probably be changed to Budissin [↑](#endnote-ref-8)
8. Slavonic Polabian larp: After pre-saxon entity in the region called Duchy of Meissen, roughtly in the same area as Kursachsen state in game. This was a Polish Slavic name. [↑](#endnote-ref-9)
9. Product of the modern era, certainly shouldn’t remain, or at least be named like that, however it is. [↑](#endnote-ref-10)
10. Slavonic Polabian larp: Name of the region created of the old polish name for the city of Magdeburg – the most important place in the area. [↑](#endnote-ref-11)
11. Slavonic Polabian larp: Old slavic name for the city, Magdeburg is replaced, but if this name is chosen then it’s the same as in german. [↑](#endnote-ref-12)
12. Slavonic Polabian larp: Apparently the source for the name Dessau (which Dessawa is a direct polonization of) is in the yew tree (polish: cis) so this name takes the suppoused root and make it Polish without that German intermediation [↑](#endnote-ref-13)
13. Slavonic Polabian larp: The city of Stendal along with most of the province is located in Altmark region that used to be sparsely populated by Slavs, it was the origin point from within Brandenburg expanded. City of Havelsberg is on the right side of the Elbe, very close to Stendal, within province borders and used to be very important city in the region, if it were up to me I’d probably force the city name in here, although Stendal is more significant to Altmark province. Hobolin is a Polish rendition of original name of the city. [↑](#endnote-ref-14)
14. Basically Braniborsko is a slavic translation of Brandenburg (region), which name comes from the major settlement on the Havel river which were found over the slavic gord Brenna - Branibor is a slavic translation of Brandenburg.

    Brenna was the main settlement of a tribe known as Havelani, which is the name apparently given by Germans, while they apparently had also the name they called themselves – Stodorani.

    So the Slavs can bring the other name to the region sourced in original slavic principalities in the area which is Stodor. The other variant in polish is Stodorania. [↑](#endnote-ref-15)
15. Slavonic Polabian larp: The translation of reconstructed original Polabian form. Sadly Berlin is an important city in established DoD lore, so it has to be present. If it wasn’t I would replace it with Spandau for example. [↑](#endnote-ref-16)
16. Apparently Bralin is a short form of the name Bratosław [↑](#endnote-ref-17)
17. Slavonic Polabian larp: Przemyslaw most likely the origin of the city name [↑](#endnote-ref-18)
18. Naming prefered by me independent of current game setup. This Prignitz (Przegnica – polish, Prehnice – Czech I guess) province could have any city in the region, and so I’d preferred Lenzen, also cause it was a main stronghold in the region in the Slavic times. [↑](#endnote-ref-19)
19. Slavonic Polabian larp: Strzalowo chosen over Strzalów, because of the polish naming rule that put cities ending with –ów mostly in the south, and –owo in the north [↑](#endnote-ref-20)
20. Most likely this province will be renamed to former name Kolberg as it was more important city [↑](#endnote-ref-21)
21. Slavonic Polabian larp: Name for the area derivered from original name of the tribe from which Mecklenburg came to be – Obodritia, but in Polish version. [↑](#endnote-ref-22)
22. Slavonic Polabian larp: Named after Wagri tribe, that were the westernmost Obodrite tribes that lived next to the limes sorabicus in the land near Lubeck province. [↑](#endnote-ref-23)
23. Translation according to ATLAS\_NAZW\_GEOGRAFICZNYCH\_SLOWIANSZCZYZNY\_ZACHODNIEJ [↑](#endnote-ref-24)
24. Translation according to ATLAS\_NAZW\_GEOGRAFICZNYCH\_SLOWIANSZCZYZNY\_ZACHODNIEJ [↑](#endnote-ref-25)
25. Jan Długosz. [↑](#endnote-ref-26)
26. From Polish 19th-20th century source, quite likely a shitpost [↑](#endnote-ref-27)
27. Translation according to ATLAS\_NAZW\_GEOGRAFICZNYCH\_SLOWIANSZCZYZNY\_ZACHODNIEJ, sourced from 1850’s work where the author takes a guess [↑](#endnote-ref-28)
28. Translation according to ATLAS\_NAZW\_GEOGRAFICZNYCH\_SLOWIANSZCZYZNY\_ZACHODNIEJ from area within city called Boitzenwerder, translated per analogiam to other names starting with Boitzen, place that existed but exist no longer, might have a slavic source, but most likely never been anything more than a district [↑](#endnote-ref-29)
29. Area out of slavic interest, never had a slavic name the one has to be invented. [↑](#endnote-ref-30)